

## HP UD 10 What's New

### Overview

This course is designed to teach the difference between UCMDB 9 and UCMDB 10. It includes most of the new features of HP UCMDB 10 and Universal Discovery. Participants will learn visualization and mapping techniques to build business service views, implement change tracking, perform impact analysis, report, and analyze root cause. The discussions and exercises are reinforced through lab exercise in HP UCMDB/UD 10.

### Objectives

#### LIST OF OBJECTIVES:

- Understand the new features of UCMDB 10.
- Become familiar with the architecture, integrations, federation and system level changes in HP UCMDB 10.
- Gain a basic understanding of the new UCMDB Browser 1.95, Advanced Configuration Manager Module, and improved Topology Visualization
- Design and build business services views and topology maps to solve business problems.
- Create perspective-based views and models using modeling best practices.
- Configure and perform auto discovery and understand the concepts of Universal Discovery of hardware and software CIs.
- Enhance and populate the HP UCMDB.
- Use out-of-the-box and ad-hoc reports and comparison options to track infrastructure changes.

### Requirements

- General knowledge of IT operations, familiarity with business services, and service management.
- Familiarity with the ITIL V3 Foundations subject area and the Configuration Management System in particular.
- Background in network or enterprise application administration and knowledge of enterprise architectures in a production IT infrastructure.

### Intended Audience

- UCMDB implementation consultants, project managers, discovery engineers and application modelers.
- Configuration Managers responsible for business services and their related assets and relationships.
- Integration and Federation implementers.

### Materials

#### LIST OF ITEMS NEEDED FOR COURSE, IF ANY

- Projector and access to conference room/class room
- Individual work stations for each student
- Internet Connectivity and VPN access